



EXPERIENCE

Interaction Designer
PROPELLAND

June 2021 - Present
San Francisco

- Currently navigating complex end-to-end design problems for global clients like Adobe, HP, Converse, and Zepp.
- Co-ordinating with internal teams to develop a central knowledgebase for ongoing projects.

Interaction Designer
D-FORD

Mar 2021 - Jun 2021
Palo Alto (Remote)

- Navigated Ford's vision around its customers in the Commercial Vehicles space, by creating a pilot program to test out a centralized service request center via chat platforms.
- Contributed to D-Ford's first modular chat design system to be expanded in the future.

Associate Software Engineer
SAMSUNG RESEARCH

Jun 2017 - Aug 2018
Delhi-NCR, India

- Optimized the UX Architecture for Samsung's Smartphone Camera Application by coordinating with designers and running over 250+ developer updates. The updates included UI bug fixes, regional language support, new features, and major Android OS changes.
- Enhanced the junior engineers' understanding of open source tools and camera frameworks.

SKILLS

Design

Design Thinking, Visual Design, Motion Design, Illustration, Storyboarding, Information Architectures, Systems Thinking, Task Analysis, Contextual Inquiry, User Interviews, Affinity Mapping, Branding, Prototyping, User Flows, Wireframing, User Testing

Tools

Figma, Adobe Creative Suite, Procreate, Sketch, Keynote, G Suite, Trello, Asana, 10,000ft, Mural, Miro, Git, HTML, CSS, JS, Python, C++, Android, Processing, Arduino

EDUCATION

Master of Design - Interaction Design
CALIFORNIA COLLEGE OF THE ARTS

Aug 2019 - Dec 2020
San Francisco

Bachelor of Technology - Computer Science
INDIAN INSTITUTE OF TECHNOLOGY (BHU)

Aug 2013 - May 2017
Varanasi, India